Derek Huynh

Front End Developer

www.dereks.zone

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404.482.9777

EXPERIENCE

Software Engineer

Macy's Technology

2021 - Present

Developed colleague facing software using react and node. I designed and Implemented user flows involving backend API integration. Collaborated with UX team on designs. Worked in Agile environment, where I occasionally lead rituals such as standup and retrospectives.

Unity3D Developer

UGA Grady VR lab, Athens

2018 - 2019

Main programmer on a project to build a hurricane simulator in Unity with c#. I worked with researchers and artists to implement features. I Mostly worked on developing gameplay as well as UI/UX.

Front End Designer/Developer (smallsat.uga.edu)

UGA Small Satellite Research Lab, Athens

2017 - 2018

Redesigned and redeveloped outreach website to better represent research. Done using node.js, express, and EJS, a templating engine. I implemented new features while working with lab heads and members.

Game Production Intern

Cartoon Network, TBS Atlanta

2016

Worked on production tasks such as QA testing, footage capture, editing, and asset organization. Logged issues and feedback to developers using Jira. Worked on both mobile and desktop games.

EDUCATION

University of Georgia
BS Computing and Design
Jan 2016 - May 2020

Georgia Gwinnett College
Jan 2014 - May 2016

TECH

Javascript
HTML
CSS
SASS
React
Node.js
c#
Java
Git
Adobe Illustrator
Adobe Photoshop
Figma